

# Dave Artman

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## **OBJECTIVE**

To obtain an animation or IT position within the video game industry.

## **EDUCATION**

*Maryland Institute College of Art* Baltimore, MD  
Bachelor of Fine Arts in Animation, 2005 GPA: 3.24

## **EXPERIENCE**

*CREAT Studios*: Artist

Modeled and textured game assets, created a sound library and assisted in various art duties and game testing.

November 2009 – June 2010

*Skylight Studios*: Technical Assistant

Assisted in the creation and dismantling of sculptures, manipulated images and assisted in various studio and office duties.

July 2008 – January 2010

*Charrette*

Created signage, assisted customers, handled financial transactions, and maintained inventory.

June 2006 – November 2008

*MICA*: Teaching Assistant

Taught Electronic Media and Culture Course. Educated students in Adobe Photoshop, ImageReady, Illustrator, Macromedia Flash and iMovie and assisted in critiques.

September 2005 - December 2005 MICA

*MICA Print Lab*

Maintained printers and both large and small scale printing documents.

September 2005 - December 2003

*KB Toy Works*

Created signage, assisted customers, handled financial transactions and maintained inventory.

June 2000 - January 2005

## **EXHIBITIONS**

Artwork featured in:

2007 Charrette Calendar

2006-07 BHS Alumni Exhibition, Bedford Free Public Library

2005 Animation Exhibition, Brown Center

2005 Systems & Programming/Baltimore Symphony Orchestra Concert, Falvey Hall

2005 Senior Thesis Exhibition, Brown Center

2004 Brown Center Exhibition

2003 High Touch Meets High Tech, Bunting Center

2002 Poe: The Raven Maniac, Fox Building

2002 Sophomore GFA Exhibition

## **REFERENCES**

*CREAT Studios*

Peter Artman, Art Lead

*CREAT Studios*

Scott Artman, Business Development Director

*Skylight Studios*

Robert Artman, President

## **ART SKILLS**

*3-Dimensional Media Expertise*

Sculpture: Clay

Ceramics: Hand Building and Throwing

*2-Dimensional Media Expertise*

Drawing: Pencil, Conte, Charcoal, Oil Pastel, Ink

Painting: Acrylic, Watercolor, Oil

Photography: Black & White, Digital

*Computer Expertise*

Software: 3D Studio Max, Skymatter Mudbox, Autodesk Maya, ZBrush, Adobe Photoshop, Imageready, Premiere and After-Effects, Macromedia Dreamweaver, Flash, Windows and Macintosh OS, Quickbooks, Solid Works, Audacity, Protools, Ahead Nero Burning Rom, Roxio Toast Titanium, Word, Excel, AIM, Mozilla Firefox, Microsoft Explorer; Netscape Navigator